

**2006  
HEART OF OHIO CHAMPIONSHIP  
RULES SHEET**

- 1. U.S.G.A. RULES GOVERN ALL PLAY**
- 2. Mark, LIFT, CLEAN, & PLACE IN YOUR OWN FAIRWAY WITHIN ONE CLUB LENGTH, NO CLOSER TO THE HOLE, THE BALL IS TO BE PLAYED DOWN EVERYWHERE ELSE**  
  
**-EXCEPTION: HOLES #1, 2, AND 3 WILL BE PLAYED LIFT CLEAN AND PLACE EVERYWHERE EXCEPT THE ELEPHANT GRASS AND BUNKERS.**
- 3. GROUND UNDER REPAIR IS MARKED WITH WHITE PAINT**
- 4. ALL HAZARDS ARE MARKED WITH RED PAINT (LATERAL) OR YELLOW PAINT (WATER HAZARD)**
- 5. IF YOU HIT IN THE ELEPHANT GRASS, PLEASE PLAY A PROVISIONAL TO SPEED UP PLAY**
- 6. OUT OF BOUNDS IS DEFINED BY WHITE STAKES**
- 7. PACE OF PLAY WILL BE MONITERED, 2 HOURS & 10 MINUTES PER NINE. IF A GROUP FALLS BEHIND, THEY WILL RECEIVE A VERBAL WARNING. THE 2<sup>ND</sup> VIOLATION WILL RESULT IN A TWO STROKE PENALTY**
- 8. IN CASE OF TIES FOR 1<sup>ST</sup> OR 2<sup>ND</sup> PLACE IN EACH FLIGHT, THERE WILL BE A PLAYOFF STARTING ON HOLE #10**
- 9. TEES TO BE USED: CHAMPIONSHIP FLIGHT – BLUE, A & B FLIGHTS – WHITE**
- 10. THE ONE BALL RULE IS NOT IN EFFECT.**
- 11. YARDAGE POST ARE TO THE MIDDLE OF THE GREEN  
RED – 100    WHITE- 150    BLUE – 200**
- 12. IF YOU ARE UNCERTAIN ON A RULING, PLAY A 2<sup>ND</sup> BALL, TAKE TWO SCORES AND A RULING WILL BE MADE AFTER YOU COMPLETE THE ROUND BEFORE YOU SIGN YOUR CARD.**